User Manual

1. Home Page
   1. Login
      1. User logs in / creates account
      2. User creates username and enters basic information
      3. This then allowed the user to create private pro jects that are not visible to the general public
   2. Create new project
      1. Taken to new project page where user enters a name, width and height (in terms of individual “blocks” that the image will be made up of
      2. User is redirected to project page after making new project
   3. Click on existing projects
      1. If the user isn’t logged in, only public projects are shown
      2. If user is logged in, public projects and private projects that they have access to or have permission to access are shown
      3. User is redirected to project page on clicking the project
2. Project Page
   1. Save
      1. Will save the project state into one image and stitch it together
   2. Comments
      1. Add a comment about the project
   3. Move tiles
      1. Can rearrange tiles and that will then display in the overall project thumbnail
      2. Rearrange will also show in the save image that can be downloaded
   4. Click on tile
      1. Brings up image screen
3. Image screen
   1. Upload
      1. Select file to upload for your project
      2. Give the image a title
      3. Redirect to image cropping screen
   2. Draw
      1. Use brush or bucket to draw on the canvas
      2. Can use eraser to erase the entire image
      3. Brush size can be changed with slider and color can be changed with picker
   3. Save
      1. Does a version save that works similar to git
      2. Can recall earlier versions in restore
   4. Download
      1. Downloads your image with all layers
4. Image crop screen
   1. Crop box appears to select what part of the image you would like
   2. Submit redirects back to your project screen after the image has been uploaded and set as the background for your project